

# 07 - Processes and Jobs

CS 2043: Unix Tools and Scripting, Spring 2016 [1]

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# Some Logistics

- HW1 due Friday, 2/12/2016 at 5pm
- Drop deadline is **today**.
- Lecture-demo solutions...thanks Joe!
- The nature of the material in this topic basically dictates not covering OSX. They may exist, they may not.
  - They may also give very different results.

# Processes Overview

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# What is a Process?

- A process is just an instance of a running program.
- Not just a "program" - it is being *executed*.
- Not just a "running program", as you can execute the same program multiple times.
  - These would be multiple processes running an instance of the same program.
- Example: if you open more than one terminal (windows or tabs), you are running multiple processes of your shell.
  - You can execute **echo \$\$** to see the process of the current running shell.

# Identification

- Processes have a unique "Process ID" (PID) when created.
- The PID allows you to distinguish between multiple instances of the same program.
- There are countless ways to discover the PID, as well as what processes are running.
- These methods often depend on how much information you want, as well as what your user privileges are.

# Identification: **ps**

## Process Snapshot

**ps** [options]

- Reports a snapshot of the current running processes, including PIDs.
  - By default, only the processes started by the user.
  - Use **-e** to list every process currently running on the system.
  - Use **-ely** to get more information than you can handle.
  - Use **-u <username>** to list all processes for user **username**.
  - **Note:** very different for BSD/OSX, read the man page...
- To see more information about a process, pipe through **grep**.
  - For example: **ps -e | grep firefox** shows us the results about **firefox** processes.

## Identification: `lsof`

### List of Open Files

#### `lsof [options]`

- Very similar to `ps`, with more information by default.
  - Frequently used for monitoring port connections...
  - Use `-i` to list IP sockets.
    - E.g. `lsof -i tcp:843` shows all tcp processes on port **843**.
  - Many options...read the man page if you are intrigued.
- 
- As with `ps`, often best served with a side of `grep`.
  - More useful for administration, especially when managing a networked environment.



## Display and Update **top** CPU Processes

**top** [options]

- Displays the amount of resources in percentages each process is using.
  - Use **-d <seconds>** to control the update frequency.
    - The act of monitoring is an expensive process...
  - Use **-u <user>** to show only the processes owned by **user**.
  - Use **-p <PID>** to show only the statistics on process with id number **PID**.
- 
- When used in conjunction with **ps** or **lsof**, can be a very powerful analysis tool.
  - Example sequence on the next page.

## Example: Resource Monitoring

```
>>> ps -e | grep firefox
12975 ?          00:01:45 firefox
>>> top -p 12975
top - 09:37:56 up 1 day, 13:52,  5 users,  load average: 0.19, 0.20, 0.19
Tasks:  1 total,  0 running,  1 sleeping,  0 stopped,  0 zombie
%Cpu(s):  1.1 us,  0.5 sy,  0.0 ni, 98.4 id,  0.0 wa,  0.0 hi,  0.0 si,  0.0 st
KiB Mem : 16386660 total,  5990760 free,  3562320 used,  6833580 buff/cache
KiB Swap:  4194300 total,  4194300 free,  0 used. 12551476 avail Mem
  PID USER      PR  NI   VIRT   RES   SHR  S  %CPU  %MEM     TIME+  COMMAND
 12975 sven      20   0 1437888 396868 105116 S   1.7   2.4   1:46.39  firefox
```

- You'll be best off reading through the man page to understand everything going on here.
- Some great examples in [3].
  - I've found myself on that website *many* times, he has a lot of excellent examples about a large quantity of topics.

## Example: Resource Monitoring

- Now I have opened about thirty tabs in firefox, and we get much different results:
- Look at the cpu usage!

```
>>> top -p 12795
top - 09:43:09 up 1 day, 13:57, 5 users, load average: 1.33, 0.75, 0.41
Tasks: 1 total, 1 running, 0 sleeping, 0 stopped, 0 zombie
%Cpu(s): 13.4 us, 3.3 sy, 0.0 ni, 83.2 id, 0.0 wa, 0.0 hi, 0.0 si, 0.0 st
KiB Mem : 16386660 total, 3622768 free, 5679500 used, 7084392 buff/cache
KiB Swap: 4194300 total, 4194300 free, 0 used. 10300816 avail Mem

  PID USER      PR  NI  VIRT  RES  SHR S  %CPU  %MEM    TIME+  COMMAND
 12975 sven      20   0 3451396 1.372g 133688 R   75.7   8.8   5:00.96 firefox
```

- 75.7%?!?! Pretty common actually, this is why I always tell you to use your browser inside your Virtual Machine...

# Modifying Processes

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# Priority

- Suppose you want to run some long calculation that might take days, but would consume 100% of your CPU.
- Can we tell the server to give your process less priority in terms of CPU time?
- Recall that although Unix seems to run tens or hundreds of processes at once, one CPE can only run one process at a time\*.
- Quick switching back and forth between processes makes it seem as though they are all running simultaneously.
- The Unix masters anticipated this need, and each process was given a **priority** when it starts.

# Initial Priority

Start a process with a non-default priority:

## The `nice` command

`nice [options] command`

- Runs `command` with a specified "*nice*ness" value (default: 10).
- *Nice*ness values range from **-20** (highest priority) to **19** (lowest priority).
- Only **root** can give a process a *negative nice*ness value.
- Commands run without `nice` have priority **0**.

## Example

`nice -n 10 deluge`

- Keeps torrents from hogging the CPU.

# Adjusting Priority

The **renice** command

```
renice <priority> -p <PID>
```

- Changes the *niceness* of the process with id **PID** to **<priority>**.
- Remember: only **root** can assign *negative* values.
- You can only **renice** a process you started.

Some Examples

```
renice 5 -p 10275
```

- Set the *niceness* of the process with **PID 10275** to **5**
  - Slightly lower than normal *niceness*

```
renice 19 -u sven
```

- Set the *niceness* of **all** my processes to **19**

# Ending Processes: I

Sometimes you need to end a process.

## kill

```
kill [-signal] <PID>
```

- Sends the specified **signal** to the process with id **PID**.
- By default, it terminates execution.

## killall

```
killall [-signal] <name>
```

- Kills processes by name.
- E.g. `killall firefox`.

**Note:** These are dangerous commands, and should generally be last resorts.



# Useful Kill Signals

- Kill signals can be used by number or name.
- **TERM** or **15**: terminates execution (default).
- **HUP** or **1**: hang-up (restarts the program).
- **KILL** or **9**: like bleach, can kill anything.
- Some examples:

## Killing 101

`kill 9009`: terminates process with **PID 9009**.

`kill -9 3223`: **REALLY** kills the process with **PID 3223**.

`kill -HUP 12221`: restarts the process with **PID 12221**.

- very useful for servers and daemon processes.

- Remember **top**? You can both *renice* and *kill* processes from within it!

Jobs

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# What are Jobs?

## Jobs

A job is a process running *under the influence* of a job control facility.

- Job control is a built-in feature of most shells, allowing the user to pause and resume tasks.
- The user can also run them in the background.
- Not covered here: **crontab**. For the future sys admins, read the article in [2].

# Why do you want this?

Let's use `ping` as an example.

## Ping

```
ping <server>
```

- Measures network response time (latency) to a remote server and back.
- Sends short bursts to the server, then measures time until they return.

## Example:

```
ping google.com
```

- Remember, `ctrl+c` kills the process.

# Why we Need Job Control

As long as **ping** runs, we lose control of our shell. This happens with many other applications.

- Moving large quantities of files.
- Compiling source code.
- Playing multimedia.
- Scientific computing.
- etc.

Example:

```
vlc
```

## Starting a Job in the Background

To run a job in the background, we will use a new operator:

**&**

`<command> [arguments] &`

- Runs the specified command as a background job.
- Unless told otherwise, will send output to the terminal!
- But at least we can type in our terminal again.

Example:

```
vlc best_song_ever.flac &
```

## Sending a Job to the Background

If you already started the job, but don't want to wait any more:

### Pausing a Job

Press `ctrl+z` to pause a running process!

- Note this is still `ctrl` even on Mac...just like `ctrl+c`.
- The shell will pause the jobs **JOB ID** (similar to **PID**).
- We can bring it back.

# Revivals

## Background

`bg <JOB ID>`

- Resumes the job with id **JOB ID** in the *background*.
- Without **JOB ID**, resumes last job placed in background.

## Foreground

`fg <JOB ID>`

- Resumes the job with id **JOB ID** in the *foreground*.
- Without **JOB ID**, resumes last job placed in background.

## Discovering your **jobs**

`jobs`

- Prints the running, paused, or recently stopped jobs.
- Prints jobs with their **JOB IDs**.



## Dealing with Excess Output

- Many programs output continuously as they run. Try `vlc`. Pretty, but also annoying.
- Redirect the output!
- Saving the output:

### Save `ping` results

```
ping google.com > testping.log &
```

- A `.log` file is common.
- Note you need to eventually end this `ping`!

- Ignoring the output:

```
# Should work in most Linux. Warning: non-POSIX compliant.  
>>> vlc best_song_ever.flac &> /dev/null & # bash 4.0+  
# BSD/OSX/way out of date Linux:  
>>> vlc best_song_ever.flac > /dev/null 2>&1 & # before 4.0
```

# Detaching Jobs

When you launch jobs with an `&` and then close your terminal, those jobs will *end*.

## No Hangup

```
nohup <command> [args]
```

- Launches `command` so it will not end with `SIGHUP` signals.
- E.g. `nohup vlc best_song_ever.flac > /dev/null 2>&1 &`
  - Now we do not lose `vlc` when we close our terminal.

If you have already launched the job, you can still save it.

## Disown a Job

```
disown [flags] jobspec
```

- The `-h` flag prevents `jobspec` from `SIGHUP` killing it.
- The `jobspec` is the job number (e.g. run `jobs`).
- E.g. if `jobID 1` is `vlc`, then `disown -h %1` will work.

# Job Control Demo

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## Controlling Jobs

I did a demo on-the-fly in class demonstrating job control, pausing, resuming, etc. I encourage you to follow the *ex post facto* demo here:

<https://github.com/cs2043-sp16/lecture-demos/tree/master/lec07>

## References

[1] B. Abrahao, H. Abu-Libdeh, N. Savva, D. Slater, and others over the years.

Previous cornell cs 2043 course slides.

[2] C. Hope.

Linux and unix crontab command help and examples.

`http:`

`//www.computerhope.com/unix/ucrontab.htm.`

[3] R. Natarajan.

Can you top this? 15 practical linux top command examples.

`http://www.thegeekstuff.com/2010/01/`

`15-practical-unix-linux-top-command-examples/.`